

Comparison of services for the recognition of flora images. Uses in augmented reality and tourism.

Guillermo Feierherd¹, Federico González¹, Leonel Viera¹, Rosina Soler², Lucas Romano¹, Lisandro Delía³, Beatriz Depetris¹

¹ Instituto de Desarrollo Económico e Innovación, Universidad Nacional de Tierra del Fuego
Antártida e Islas del Atlántico Sur

Hipólito Irigoyen 880, 9410, Ushuaia, Tierra del Fuego, Argentina
{gfeierherd, fgonzalez, lviera, lromano, bdepetris}@untdf.edu.ar

² Centro Austral de Investigaciones Científicas, CONICET
Houssay 200, 9410, Ushuaia, Tierra del Fuego, Argentina
rosinas@cadic-conicet.gob.ar

³ III-LIDI - Universidad Nacional de La Plata
50 y 120, 1900, La Plata, Buenos Aires, Argentina
ldelia@lidi.info.unlp.edu.ar

Abstract. Tourism information services are evolving rapidly. With Internet, tourists organize their trips by managing information before arriving at their destination. Nature is the main tourist attraction in Argentina. However, the information tools as field guides, have had few improvements in their digital version compared to printed ones. This work compares machine learning, deep learning, artificial intelligence and image recognition services, to evaluate the app development for mobile phones that offers the recognition in real time of flora species in natural areas with low or no internet connectivity. Recognition of three *Nothofagus* tree species were evaluated in the Tierra del Fuego National Park, using IBM Watson and Microsoft Azure, with good results in general. A next iteration of this work expects to use assisted learning to improve the efficiency of the neural network obtained to know the adaptation capacities for each evaluated service.

Keywords: tourism, smart tourist destinations, smart cities, foliar morphology, *Nothofagus*, augmented reality, artificial intelligence, image recognition, computer vision, IBM Watson, Microsoft Azure, Google Cloud, Amazon Web Services.

1 Introduction

This work is part of the project “Virtual and Augmented Reality, Big Data and Mobile Devices: Applications in Tourism” that since 2017 has been developed at the National University of Tierra del Fuego. The project seeks to reveal the uses that the tourism industry is making of these emerging technologies individually or in combination, to propose alternatives for application in the area of Tierra del Fuego.

Considering that the main tourist attraction of Tierra del Fuego is wildlife (flora and fauna), tourists often enrich their trip with field guides, species guides or

information brochures about the local flora and fauna. However, it would be much more interesting if they could recognize a species at the same moment of taking a photograph and in this context, the potential of augmented reality and the recognition of images associated with artificial intelligence, is promising.

Biological organisms are not always easy to photograph. Animals, whether they are walkers, fliers or swimmers, besides being mobile (and some of them very fast) are elusive to human presence or have cryptic behavior. Photographing plants, on the other hand, is much easier, accessible and attractive for anyone without technical knowledge of photography, even when they have only a smartphone. On the other hand, throughout the world, the proportion of identified plant species is greater than any other biological group [1].

Despite this greater knowledge about plant species, in some cases the interspecific morphological differences are minimal and difficult to recognize with the naked eye. Even in herbaria that contain a large number of specimens, their identification is being carried out with artificial vision and machine learning approaches applied to scans of leaves or images of plants in the field [2]. The trees of the genus *Nothofagus* are the most representative of the forest of Tierra del Fuego, but the specific differences of their leaves are difficult to recognize when comparing them without expert human eye, which represents an ideal difficulty to test the augmented reality together with the recognition of images.

Considering the complexity and constant evolution of the technologies related to machine learning, deep learning, artificial intelligence and image recognition, we decided to use the services provided in the cloud to train the neural network from a database of images to identify tree species typical of the forest of Tierra del Fuego. The ultimate goal is to use that knowledge and to develop an offline app in the future to recognize flora and fauna without connectivity, which is a peculiarity of the protected areas.

2 Information in smart tourist destinations

Tourist information systems have traditionally been organized in three chronological stages: promotion, planning and stay. In this way, the person who deals with the management of a tourist destination, first makes marketing, then provides information tools to plan the itinerary and, finally, accompanies the tourists with useful information to help them know the destination during their stay. In recent years, the concept of stay was reoriented to that of experience and a fourth component was added to the stages: sharing what was lived.

This work focuses on the stage of the experience, particularly when it takes place in Protected Areas. In those cases, the traditional methods to provide information were based on printed brochures (which could be obtained at a visitor center), on strategically located posters, signage of the trails, etc.

This scheme, with its advantages and disadvantages, but the only one possible until a few years ago, must be complemented and enriched with the resources that technology offers today. This also allows adapting them to the characteristics of

younger visitors, digital natives, accustomed to using new technological resources to obtain the information they need.

Doug Lansky [3] questions the role of visitor centers. Their questions take into account the investment that many of them represent and the increasingly scarce utility of their services. In his opinion its strategic location makes many tourists visit them with the idea of collecting some free maps and brochures, or maybe get an air-conditioned space, shelter from rain or cold, or the need for toilets. But, if they were not there, that does not mean tourists could not get the same information services using their phones and other mobile devices.

Obviously there will be some people who do not carry a smartphone with them, but they are becoming a limited minority. And it is likely that the "analogue" visitors will already arrive prepared with a printed guide, newspaper clippings or the advice they have requested from the hotel receptionist.

It is known that smartphones have been replacing several useful old devices for tourists, such as photo cameras, video recorders, GPS among others. It is also true that many visitors consider the Protected Areas as a symbol of nature and feel that it is worthwhile to remain "disconnected" while they go through them.

People over 50 only use the telephone (Fig. 1) to perpetuate moments and understand the place - take pictures, look at a map - while younger generations incorporate communication tools to interact with social networks and for other recreational uses such as listening music while they visiting the protected area [4].

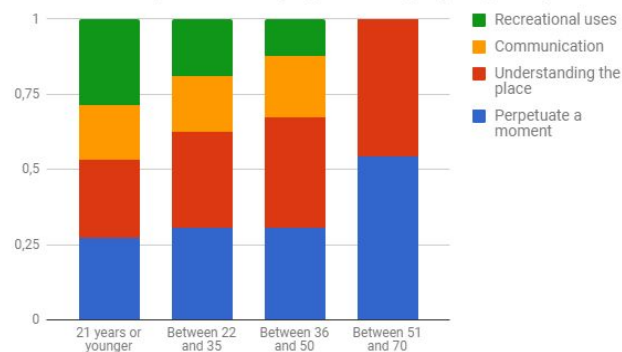


Fig. 1. Uses of the smartphones according to generations grouped by activity [4].

The biggest difference between young and old generations is linked to recreational use and communication (with the outside world of the protected area). This means that older generations are prone to disconnect themselves within protected areas, while digital natives prefer to remain connected and give intensive use to all the analyzed functions of the telephone when visiting protected areas.

From the above, it is clear that interactive identification of species using a smartphone can be a motivation against traditional brochures or guides with descriptions and figures.

3 Methodology

3.1 Morphological aspects of the compared species

For this work 3 tree species of the genus *Nothofagus* were selected, which predominate in the Fuegian forest: lenga (*N. pumilio*), ñire (*N. antarctica*) and guindo (*N. betuloides*). The first two are deciduous and phylogenetically closest species [5], so hybridization between them is possible [6]. While the third species is an evergreen tree with morphological characteristics that differentiate it from its congeners. The main foliar characteristics of these trees (Table 1) allow to recognize with an ordinal eye, with a minimum of botanical knowledge, what kind of species they are [7] [8].

Table 1. Main foliar characteristics of the *Nothofagus* species considered in the study

Foliar characteristic	Lenga	Ñire	Guindo
Habit	deciduous	deciduous	evergreen
Shape	oblong-elliptical	oblong	oval
Length	2-3 cm	2-3 cm	1-2.5 cm
Width	1.5 cm	1.5 cm	1 cm
Apex	blunt	rounded	sharp
Edge	crenate	irregular lobed	regular serrated
Base	slightly asymmetric	asymmetric	symmetric
Petiole length	0.5 cm	0.5 cm	0.3 cm

3.2 Visual recognition services

Neural networks have proven effective at solving difficult problems but designing their architectures can be challenging, even for image classification problems alone. Different provider services aim to minimize human participation, employing evolutionary algorithms to discover such networks automatically [9]. Despite significant computational requirements, it is now possible to develop models with high accuracies.

Different complex artificial intelligence and machine learning services are being offered in the cloud by companies such as IBM, Microsoft, Google or Amazon. With different levels of complexity regarding its implementation, this paper compares the services of IBM Watson (Visual Recognition) and Microsoft Azure (Custom Vision), since they are the only ones that incorporate integral products based on visual platforms that facilitate its implementation in great measure. Google and Amazon

recently announced their own visual platforms, but they are still in alpha phase and their access is restricted to a limited number of users.

3.3 Collection of photographs

For each species of *Nothofagus* trees, 45 photographs of leaves or branches with different level of clearly differentiable leaves were provided, to be used as machine learning models. The images were taken at different seasons of the year (except winter) by people without specific knowledge of photography, but with knowledge of plant species.

In addition to the datasets created and categorized, a stock of 30 images (10 for each species) that did not belong to the database and were used to compare the certainty of the results offered by Watson and Azure was established.

The quality of this 30 photographs (Table 2) was variable to represent different situations into the database, all of them in jpg format.

Table 2. Main characteristics of used photographs for each species for this study. Nb: guindo (*Nothofagus betuloides*), Np: lenga (*N. pumilio*), Na: ñire (*N. antarctica*)

Photo	Leaves/Branches	Noise	Human recognition	Photo quality	Colour
Nb1	35/10		easy	good	green
Nb2	70/10		easy	good	green
Nb3	50/5	fruits	easy	medium	green
Nb4	45/2		easy	good	green
Nb5	30/10	gall	easy	good	green
Nb6	60/5		easy	good	green
Nb7	80/10		easy	good	green
Nb8	50/15	fence	easy	good	green
Nb9	55/10		medium	good	green
Nb10	20/5	stems	easy	medium	green
Np1	85/2		easy	good	green
Np2	50/10		easy	good	yellow
Np3	20/5		easy	bad	green
Np4	60/15		easy	good	green
Np5	80/2		medium	medium	red
Np6	40/5		tricky	good	green
Np7	10/2		tricky	good	green
Np8	75/5		easy	good	green
Np9	60/2		easy	good	green
Np10	55/20		medium	good	green
Na1	60/10		tricky	bad	yellow
Na2	35/10		easy	good	green/yellow
Na3	80/0		easy	medium	green
Na4	75/2		easy	bad	green
Na5	55/5		easy	good	green
Na6	50/20	fruits	easy	good	green
Na7	75/2		easy	good	green

Na8	45/15		easy	good	green
Na9	20/15	flowers	easy	good	green
Na10	15/20	hand	easy	good	green

4 Results

The recognition results are shown in Table 3. The case with greater precision was guindo, since Watson (9 of 10 tests) and Azure (8 of 10 tests) showed $\geq 80\%$ accuracy. Similar results were obtained for ñire, since Watson recognized 8 of 10 tests while Azure recognized 7 of 10 tests. However, the probability of recognition was low for this species ($\geq 65\%$ accuracy for both services) and cases with greater confusion were observed. For example, the first and second probability results for Na2, 6, 7, 8 and 10 photos were similar with less than 10% difference. Finally, both services were less successful to recognize lenga since only 4 of 10 tests were right with $\geq 75\%$ accuracy. Also, the first and second probability results for Np2, 4 and 9 photos were similar with less than 10% difference.

Table 3. Comparison of recognition probability of tree species between Watson and Azure services. Match cases are highlighted in green and failed cases in red. Cases with the first and second probabilities $\leq 10\%$ of difference are shown. Nb: guindo, Np: lenga, Na: ñire

	Watson			Azure		
	Nb	Np	Na	Nb	Np	Na
Nb1			0.86	0.99		
Nb2	0.90			0.93		
Nb3	0.79			0.94		
Nb4	0.83			0.87		
Nb5	0.90			0.98		
Nb6	0.80					0.97
Nb7	0.87			0.96		
Nb8	0.91					0.76
Nb9	0.90			0.99		
Nb10	0.90			0.92		
Np1		0.91			0.99	
Np2	0.57	0.46		0.94		
Np3		0.79				0.55
Np4	0.59		0.67	0.94		
Np5			0.85		0.99	
Np6			0.91			0.98
Np7		0.75			0.98	
Np8		0.78			0.89	
Np9	0.77			0.69		0.75

Np10		0.91		0.83
Na1		0.88		0.81
Na2	0.68	0.57		0.97
Na3		0.90		0.98
Na4		0.89		0.84
Na5		0.85		0.64
Na6	0.60	0.67		0.90
Na7	0.68	0.60		0.98
Na8		0.59	0.73	0.72
Na9		0.89	0.54	
Na10		0.91	0.42	0.40

5 Conclusions

Watson and Azure services had similar performance, but Watson was more successful in recognizing two of the three analysed tree species. Guindo (Nb) and ñire (Na) seem to have more defined morphological characteristics, while lenga (Np) had intermediate and similar morphological characteristics to other species and this generated high confusion for the systems. However, a future guided training for the recognition system should be improved. On the other hand, the accuracy of the recognition was not related to the quality of the photographs, nor the proportion of leaves they contained.

This work focused on the interpretation of images in the foreground (leaves, branches) since for tourist purposes it is of great value for the visitors to be able to know what they have at their fingertips. Beyond this objective, it would also be interesting and possible in future studies to broaden the point of view towards the interpretation of specimens at medium distances to answer questions like "what kind of trees are those?" or to count "how many individuals of each species are there?" in a determined group.

In future iterations it is expected to include Amazon Web Services and Google Cloud, as they release their visual tools for image classification.

Furthermore, it is necessary to incorporate new species in the training process in the near future to generate a database with knowledge about local flora of high interest for tourists. The three species studied in this work are the most representative trees of the Tierra del Fuego National Park, and also the best known by people. The recognition of other plants as forbs, grasses, or ferns is a major challenge from a technical point of view, since a greater variety of species very similar among them could potentially generate more confusion in the recognition or less accuracy of results.

Regarding this last point, it is important to refine the recognition capabilities of the machine learning for the current database and for new species, manually correcting the errors of the first iteration and testing a new group of photographs.

Finally, and as final outcome of our project “Virtual and Augmented Reality, Big Data and Mobile Devices: Applications in Tourism” we expect to develop a public offline app that incorporates image recognition and offers results from the compared platforms, while generating at the same time new databases to refine knowledge with assisted machine learning. Offline mode is a key feature for the usefulness of apps in countries such as Argentina, where the main destination of international tourism are the National Parks (Perito Moreno Glacier, Iguazú Falls). Although Argentina is one of the countries with higher access to the internet in Latin America, such connectivity occurs in cities or urban areas where population is concentrated [10]. The protected areas do not have any type of internet connection and in most cases, no access to mobile phone network [11]. To achieve this, the application must be able to identify the species offline without external services. With the previous training of a neural network based on machine learning services, we hope to have enough potential to achieve it.

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